

Table 1

Classifications Within the EHE Module *Munitions Type* Data Element

Classification	Description	Score
Sensitive	<ul style="list-style-type: none"> • All UXO that are considered likely to function upon any interaction with exposed persons (e.g., submunitions, 40mm high-explosive [HE] grenades, white phosphorus [WP] munitions, high-explosive antitank [HEAT] munitions, and practice munitions with sensitive fuzes, but excluding all other practice munitions). • All hand grenades containing energetic filler. • Bulk primary explosives, or mixtures of these with environmental media, such that the mixture poses an explosive hazard. 	30
High explosive (used or damaged)	<ul style="list-style-type: none"> • All UXO containing a high-explosive filler (e.g., RDX, Composition B), that are not considered "sensitive." • All DMM containing a high-explosive filler that have: <ul style="list-style-type: none"> - Been damaged by burning or detonation - Deteriorated to the point of instability. 	25
Pyrotechnic (used or damaged)	<ul style="list-style-type: none"> • All UXO containing pyrotechnic fillers other than white phosphorous (e.g., flares, signals, simulators, smoke grenades). • All DMM containing pyrotechnic fillers other than white phosphorous (e.g., flares, signals, simulators, smoke grenades) that have: <ul style="list-style-type: none"> - Been damaged by burning or detonation - Deteriorated to the point of instability. 	20
High explosive (unused)	<ul style="list-style-type: none"> • All DMM containing a high explosive filler that: <ul style="list-style-type: none"> - Have not been damaged by burning or detonation - Are not deteriorated to the point of instability. 	15
Propellant	<ul style="list-style-type: none"> • All UXO containing mostly single-, double-, or triple-based propellant, or composite propellants (e.g., rocket motor). • All DMM containing mostly single-, double-, or triple-based propellant, or composite propellants (e.g., rocket motor) that are: <ul style="list-style-type: none"> - Damaged by burning or detonation - Deteriorated to the point of instability. 	15
Bulk secondary high explosives, pyrotechnics, or propellant	<ul style="list-style-type: none"> • All DMM containing mostly single-, double-, or triple-based propellant, or composite propellants (e.g., rocket motor), that are deteriorated. • Bulk secondary high explosives, pyrotechnic compositions, or propellant (not contained in a munition), or mixtures of these with environmental media such that the mixture poses an explosive hazard. 	10